

**NOTICE OF \$20,000 REWARD
OFFERED BY THE
LOS ANGELES COUNTY BOARD OF SUPERVISORS**

Notice is hereby given that the Board of Supervisors of the County of Los Angeles has reinstated a \$20,000 reward offered for the purpose of allowing the informants who provided information that led to the suspect's apprehension and conviction to file a claim for the reward related to the heinous fatal shooting of William Clay Settle, on a walkway at 1710 East Avenue J-4 in Lancaster on August 13, 2016, at approximately 1:18 a.m. **Si no entiende esta noticia o necesita más información, favor de llamar al (213) 974-1579.**

Any person having any information related to this crime is requested to call Detectives Gary Sloan or Brandt House at the Los Angeles County Sheriff's Department, Homicide Bureau at (323) 890-5500 and refer to Report No. 016-14023-1137-011.

The terms of the reward provide that:

- The information given that leads to the determination of the identity, the apprehension and conviction of any person or persons must be given no later than July 8, 2018. All reward claims must be in writing and shall be received no later than September 6, 2018.
- The total County payment of any and all rewards shall in no event exceed \$20,000 and no claim shall be paid prior to conviction unless the Board of Supervisors makes a finding of impossibility of conviction due to the death or incapacity of the person or persons responsible for the crime or crimes.
- The County reward may be apportioned between various persons and/or paid for the conviction of various persons as the circumstances fairly dictate.

Any claims for the reward funds should be filed no later than September 6, 2018, with the Executive Office of the Board of Supervisors, 500 West Temple Street, Room 383 Kenneth Hahn Hall of Administration, Los Angeles, California 90012, Attention: William Clay Settle Reward Fund. For further information, please call (213) 974-1579.

CELIA ZAVALA
ACTING EXECUTIVE OFFICER
BOARD OF SUPERVISORS OF THE
COUNTY OF LOS ANGELES